

Meta Change

Rare in history

Elevated risk & reward

The new pattern

Once upon a time...

Are you ready?



Experiential Social Media

- My business journey
- Ethnographic research of social media
- Strangers serve each other
- The pivot toward outcomes
- People in digital social public are smart
- How trust scales in digital public (1-9-90)

Surprising Things About Trust

- Every person is sovereign
- Trust is "gut feel"
- Actions are the data
- Talking about it creates MIStrust
- Trust first if you want to be trusted

Business and Trust



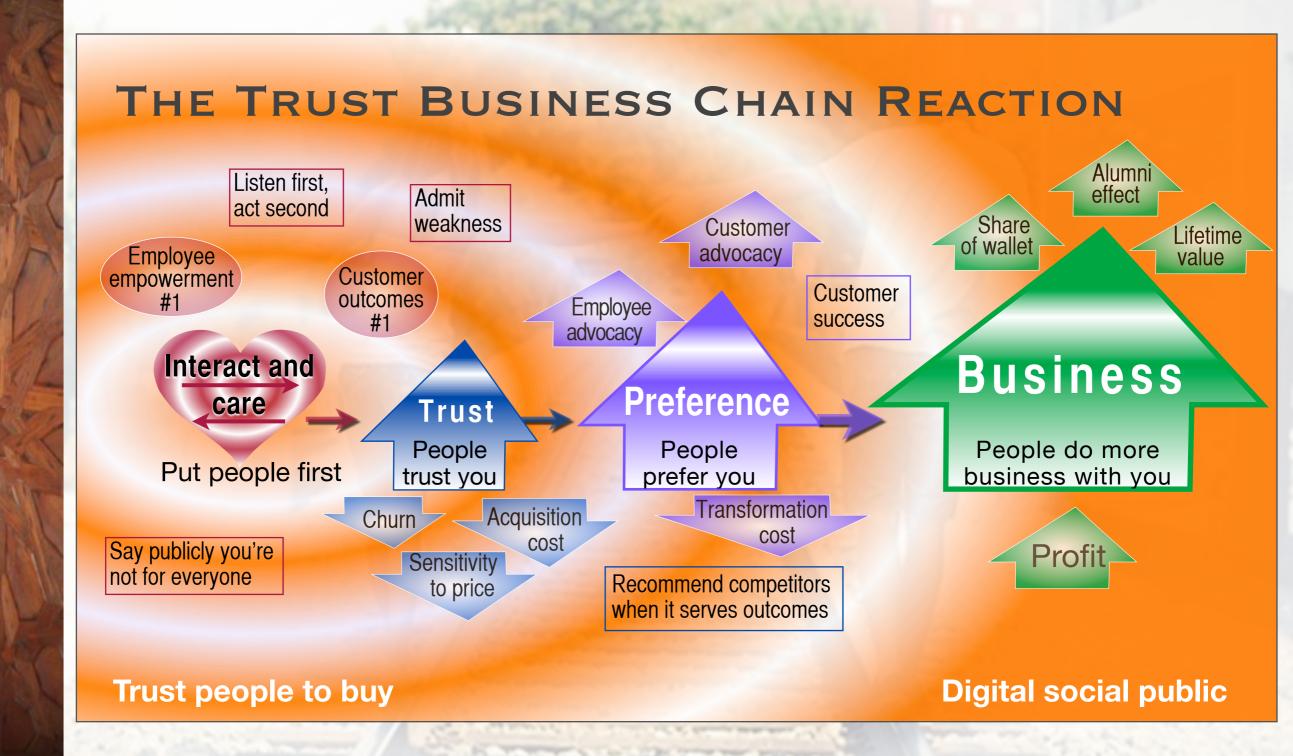
- Much of business grounded in fear and mistrust
- How do you feel…?
- Marketing's surprising message, and impact
- Business and community
- Trusting people to buy

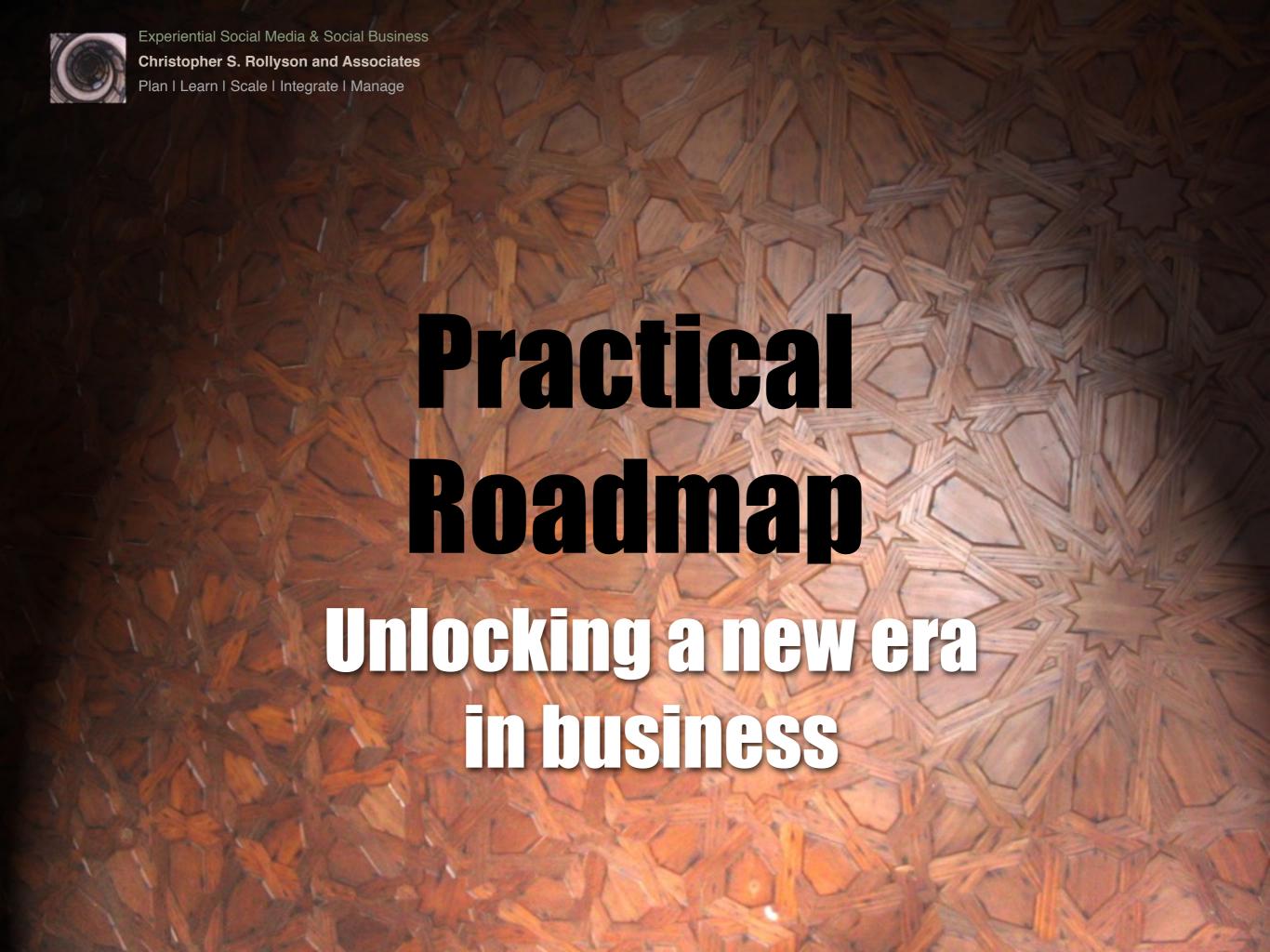
Experiential and Trust

- Builds trust by interaction
- Trust, relevance, commitment
- We become irresistible
- We consistently inspire people
- People want to buy from us

How Trust Monetizes







10 Oct 2016

Experiential Social Media Roadmap

Plan

Pilot

Integrate

- Business goals
- External analysis
- Internal analysis
- Use an experiential pilot plan
- Manage with agile principles
- Expand scope

- Social media marketing
- SEO
- Marketing research
- Ecommerce
- Analog (stores, channel, partners)

Roadmap: Assess and Plan

Plan

Pilot

Integrate

- What's most important this year?
 - Rank your top five goals
 - Rank your top five stakeholder groups
- Identify pilot opportunities
 - Optimize: highest impact people + easiest to do
- Analysis
 - External: ethnographic research of stakeholders (people) in workstreams (activities)
 - Internal: social media marketing operations, sales/ service colleagues, social media failures
- Plan 2-3 pilots, but start with one

Goals

Ensure that your digital social initiatives are aligned with your business

Roadmap: Pilot, Test and Learn

Plan

Pilot

Integrate

- Experiential social media pilot plan
 - Select manager + team members (2/3 per pilot best)
 - Codify stakeholder and workstream filters
 - Determine optimal platforms
- Manage with agile methodology
 - 12 weeks, managed in tight cycles
 - Beware marketing/promo speak
 - -3[interaction] + 1[content]
 - Pivot shamelessly based on real results
 - Build/codify procedures in online space
- Expand scope by adding pilots
 - Expand when your skills and results are repeatable

Goals

Build skills + grow knowledge base + iterate plan

Roadmap: Integrate Experiential

Plan

Pilot

Integrate

- Social media marketing
 - Create active dialog with select teams
 - Rotate team members
- Research
 - Experiential can replace and complement traditional
- SEO
 - Experiential does wonders for SEO in all platforms
 - SEO pre-testing
- Ecommerce (sales + service)
 - Use documented understanding to improve design
 - Stream curated social interaction into ecommerce
- Analog (stores, channel, partners)

Goals

Infuse customer real-time customer intelligence into traditional digital

Outcome: Personalize Relationship

Interaction is the new "content"

Take the leap to trust

Interact with select individuals

Know people as individuals



Grow: trust => preference => business



Tools: Experiential Results

- Eight-month case study with consumer brand (engineering focus)
- Experiential outperformed conventional social media in every metric

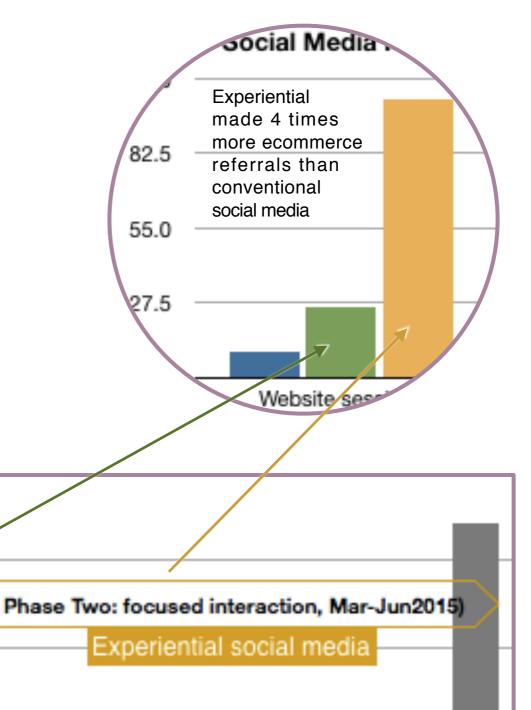
Pageviews

Phase One (focused content, Nov2014-Feb2015)

Conventional social media

TW-Nov2014 TW-Dec2014 TW-Jan2015

Sessions



TW-Feb2015 TW-Mar2015 TW-Apr2015 TW-Mav2015 TW-Jun2015

Tools: The Social Channel App

Guide to experiential social media and social business

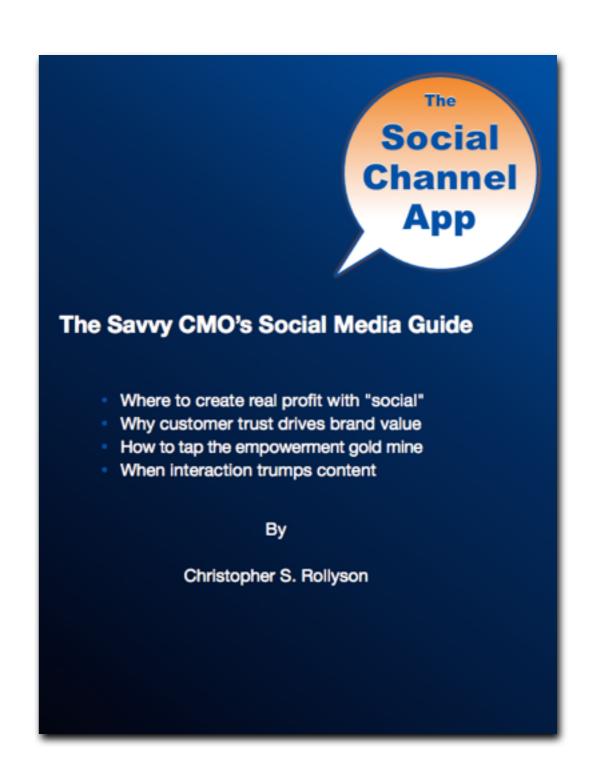
Why it's an app (shortcuts for *your* outcomes)

For Booth Entrep RT this month @25%

Email me to request code

Be the first to use it:

- http://socialchannelapp.com
 - Also join its community to ask questions
- http://facebook.com/socialchannelapp
- http://twitter.com/sochanapp



Tools: In the Meantime...

- Slides: business card "slides"
- CSRA's website for free guides and tools
 - Ethnographic research of social media, step by step
 - http://rollyson.net/tag/experiential/
 - http://rollyson.net/tag/trust/
 - Ethnographic research for <u>design</u>, <u>product management</u>, <u>and business innovation</u>
- B2B social business microsite+case studies
 - http://www.socialbusinessservices.biz/
- The Social Channel App (keep up, real-time)
 - http://socialchannelapp.com



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